ogh3o . 10h3o Keynote: Alastair Fuad-Luke •

o8h3o.oghoo Registration oghoo.ogh3o Welcome Speech

10h30.10h50 Coffee Break

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DESIGN CIES ID43 Violeta Clemente (online) Design Thinking and the Proximity Argument — The Case Study of Engineering

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Students at a Portuguese University

ID10

experience for design students

Small group and its size

Session 1.3. 10h50-11h50. Room 5.0.13. Session Chair: Ana Neto

Koray Gelmez (in person) ID34 Investigating the means utilized by the supporting staff in design studio

Session 1.1. 10h50-11h50. Cubo. Session Chair: Pedro Cortesão Monteiro

"Confronting the Capitalocene: Post-normal, regenerative, relational design(-ing)"

courses: An interview study

Irene Maldini (in person) ID4

Assessments in the design studio: self-reflecting on MDD (AUAS) methods

ID31 Gulce Apak (online)

From critical friendship to design critique friendship: Disclosing the mechanisms of informal design critique within a design studio course

Mariana Eidler (in person) ID52

Food Design Education: Design for Food or Food for Design? Different approaches to designing a change for our food systems

ID7 Pierre Lubis (online)

Exploring Student Perceptions of Product-Service Systems

ID47 Ambra Borin (online)

Designing the Proximity.

Temporary exhibition of a research projects' constellation

Session 1.2 . 11h50-13h10 . Cubo . Session Chair: Rui Marcelino

ID39 Sara Muscolo (in person)

Virtual proximity in the factory processes: designing interfaces between industrial equipment and human operators

ID21 Pedro Matos (in person)

Label and Packaging Design for Sustainability Checklist.

A tailored tool for graphic design students and designers, co-designed by all stakeholders across the workflows

ID46 Patrizio Cipollone (in person)

Ready-to-(dis)assemble: experimentations on elastic joinery for engaging and environmentally friendly furniture

ID17 Sónia Seixas (in person)

Textile Design: a transdisciplinary approach in higher education in Portugal

ID8 Roya Paydarfar (in person)

A Case Study of Design-Lead Social Entrepreneurship: Service Design Startup to Teach Digital Technology to Seniors During the COVID-19 Pandemic

Session 1.4 . 11h50-13h10 . Room 5.0.13 . Session Chair: Irene Maldini

ID33 Efecan Serin (in person)

Determination of effective typeface and letterforms in special education based on special education teachers' opinions

ID14 Yoon Choi (online)

Integrating Care Practice into Product Design Education: Insights into Care-giving Behaviour, Design and Sustainability

ID49 Rosa Arma (online)

Photovoice and research with children in Design and Architecture--Proximity between researchers and research subjects

13h10.14h30 Lunch Break

May 19th — Day 1 Afternoon

Session 2.1 . 14h30-15h30 . Cubo . Session Chair: Fernando Moreira da Silva

ID35 Francesco Galli (in person) New design knowledge for a new philosophical thinking. A speculation on the concept of proximity as a lens for critical thinking in creative education

ID55 Michelle Pannone (in person)

A Disciplined Approach to Abstraction

ID22 Stephen Neely (in person)

Amplified experience through temporal proximity

Session 2.4 . 14h30-15h30 . Room 5.0.13 . Session Chair: Inês Veiga

Gustavo Cossio (in person)

Towards social design history and education in Brazil - a research outline

ID40 Davide Fassi (online)

Neighbourhood, community and public space: designing the proximity together

Session 2.5 . 15h30-16h30 . Room 5.0.13 . Session Chair: Gabriela Forman

ID26 Carla Cadete (online)

ID13 Martin Racine (in person)

ID36 Pedro Ferreira (in person)

Design Activism: A humanitarian approach in an academic context

Session 2.2 . 15h30-16h30 . Cubo . Session Chair: André Castro

ID11 Francois Racine (in person) Urban design project-based teaching: the UQAM Praxis III lab approach

ID50 Inês Nascimento (online)

The New Fado of the Students: Proximity Between Utopia and Architecture

Education

ID53 Aline Souza (online)

Prototyping a framework for introducing designing materials in design education

The DNA Manifesto - Its Impact and Challenges for Design Education

Session 2.3 . 16h50-17h50 . Cubo . Session Chair: João Ferreira

Lotte Lausen (in person)

porting the understanding of complex concepts through play situations

Mithra Zahedi (online)

Proximity of theory and practice: framing a research-through-design

ID25 Awoniyi Stephen (online)

17h50.18h50 Keynote: Robin Adams (remote) •

Materials Teaching in Design Education - An Overview

18h50.19h00 Closing Remarks of the Day

"Connecting Design Knowing"

May 20th — Day 2 Morning

o8h3o - o9hoo Registration

09h00 - 10h00 Keynote: Gjoko Muratovski •

"The Changing Landscape of Design"

Session 3.1.10h00-11h00. Cubo. Session Chair: Rute Gomes

DESIGN EDUCATION PANORAMA 2

Programme

ID20 João Ferreira (in person)

The synergies initiative: Enhancing interdisciplinarity through Problem-Based Learning in Design Education

ID18 Rupa Agarwal (online)

Proximity of Conjectures to Design pedagogy

Chance of designing: Reframing aleatoric processes in design education

CONNECTING DESIGN AND TERRITORY

From information to re-information: the reuse of objects from the São Joaquim marketplace as a reference for the construction of a contemporary design

ID48 Luca D'Elia (online)

Making Makers citizenships: network tools for Lazio digital manufacturers' awareness

ID30 Filipe Cruz (online)

A Study on Research Methods in Design and Territory

Session 3.3.12h20-13h20. Cubo. Session Chair: Michele Santos

RESEARCH APPROACHES

ID59 Ana Neto (in person)

A Map of Knowledge Transfer and Exchange in Doctoral Research in Design

ID58 Michel de Blois (in person)

Design-led Entrepreneurship Workshop: a dialogic approach

Rui Barreira (in person)

Draw(in)proximity – Teacher-generated Drawing Strategy

13h20 - 14h40 Lunch Break

May 20th — Day 2 Afternoon

Session 4.1.14h40-16h00. Cubo. Session Chair: Marco Neves

DESIGN TEACHING

ID45 André Castelão (in person)

Portuguese educational practices: the influences and consequences in the teaching of design to develop a relevant and contemporary curriculum

ID57 Pedro Monteiro (in person)

Teaching Design in the Google age: redesigning the assignment

ID29 Carla Cadete (online)

Design Educators: Collective Agents of Change

Ricardo Lopez-Leon (online)

Liquid Proximity: Engaging and Alternative ways of Interacting with Design Students

Session 4.2 . 16h00-17h00 . Cubo . Session Chair: Maria João Félix

DESIGN EDUCATION PANORAMA 3

ID28 Juan de la Rosa (in person)

Teaching-Learning design through the contingency of COVID-19

ID44 Suzanne Martin (online)

Tall Tales: A Discursive Design Approach to Design Learning

ID41 Viviane Cruz e Silva (online)

Mapping of the design process of the Luz e Cena Laboratory, LA LUCE, linked to the Federal University of Goiás

17h00 - 17h20 Coffee Break

17h20 – 18h20 Roundtable Discussion with Alastair Fuad-Luke and Gjoko Muratovski

18h20 - 18h35 "Livable Proximity" - Book presentation by Ezio Manzini

18h35 - 19h00 Closing Session and Porto of Honour

Research & Education in Design Conference'22



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ID37 Ece Atacan (online)

11h00 - 11h20 Coffee Break

Session 3.2 . 11h20-12h20 . Cubo . Session Chair: Ana Melo

ID24 Bruna Dória (in person)